

Title: Output desktop audio waveout

Generated on: 2026-04-18 00:31:14

Copyright (C) 2026 2XT Power. All rights reserved.

For the latest updates and more information, visit our website: <https://2xt.com.pl>

This tutorial is designed to help you use the windows waveOut interface for playing digital audio. I know from experience that the interface can be pretty difficult to get to grips with.

I discovered that I could accomplish all of this simply by ticking the "Output audio to desktop" radio button in OBS (and i ticked the "Use WaveOut audio renderer" box for good measure, ...

This device typically captures an analog signal from a microphone or other audio source and converts it to a wave PCM stream. The device might also input a digital audio stream through an ...

It's really a different way to produce the sound. Direct sound is part of the microsoft API Direct X and is essentially a universal way for all devices to work more properly with the windows ...

If routed to desktop (directsound or waveout) the VU meter for the Video Capture Device stops working and goes dead, because the sound is re-routed through the desktop / waveout control ...

Desktop audio is your computer's audio output (alerts, audio playing in your browser), audio capture is to capture a specific audio devices (microphones, cameras, other inputs).

Open the "video capture device" Source, properties. 1. Change [Audio Output Mode] from these: Output desktop audio (DirectSound) Output desktop audio (WaveOut) 2. Change [Audio ...

This filter does not check the audio stream's subtype. The WAVEFORMAT or WAVEFORMATEX structure passed in the format contains the information needed for the ...

If routed to desktop (directsound or waveout) the VU meter for the Video Capture Device stops working and goes dead, because the sound is re-routed through the desktop / ...

Using OBS, I configured the Elgato HD60 Pro to "Output audio to Capture Audio Only" and it



Output desktop audio waveout

was perfect. Audio/Video were great. The only problem is, I want the game audio to play ...

On my slower system, it seems like Direct Sound gets fewer glitches (short pauses), but I'd like to know what others have to say on this, and if there are any specific differences in sound quality ...

Web: <https://2xt.com.pl>

